

NED UNIVERSITY OF ENGINEERING & TECHNOLOGY

DEPARTMENT OF COMPUTER & INFORMATION SYSTEMS ENGINEERING



SOFTWARE PROJECT COMPETITION

1. All Software Projects will be examined in “Preliminary Evaluation Round”, after which “25 “Most Outstanding software projects will be allowed to participate in TechElite ‘11 Software Project Competition.
2. All team members should belong to same Institution should be enrolled In Undergraduate Program.
3. A team/group may consist of maximum 3 members.
4. All Information submitted at the time of registration must be correct and up to date.
5. The software application must be fully functional and implemented any program/software not executing properly will not be considered for final judgment
6. Abstract of the Software should include brief overview of the software and the platform on which software has been developed. Entries fail to describe these Requirements will not include in selection round
7. A panel of judges will evaluate each software project at Event and the decision of the judges will be final and can't be questioned.
8. Complete documentation of every software project, including the user manual, should be available at the time of evaluation during the event. No project will be evaluated without its documentation.
9. The communication medium will be English. Therefore, make sure that at least one of the participants has good command over the English Language.

10. Participants are required to be there at the time of evaluation. Failure in appearing before the judge at the time of evaluation will automatically disqualify the project from the competition.
11. The projects would be on display for general public and at least one member of a team is required to be there at ALL TIMES during exhibition to explain their project to the public.
12. Participants should arrange their own hardware. All accessories, including the system, mouse and keyboard. If system cannot be arranged by the team; a request must be forwarded at the time of submission of project.
13. In case of a valid reason the TechELITE '11 Software Project Competition team may provide keyboard, mouse.
14. TechELITE '11 Software project Competition Organizing Team reserves the right to disqualify any participant who fails to adhere to the above-mentioned rules.
15. Software projects may include hardware interaction to put forward a complete solution for a certain real world problem. The algorithm implemented in such cases shall be considered of utmost importance. Pure hardware projects do not fall into this category.

